

CRISS



HOW TO IMPROVE DIGITAL COMPETENCES WITH CRISS: THE CASE OF ROMANIA

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HOW TO IMPROVE DIGITAL COMPETENCES WITH CRISS: THE CASE OF ROMANIA

QUEEN MARY SECONDARY SCHOOL ARAD, ROMANIA





- ▶ **SCENARIOS**
- ▶ **PORTABLY**
- ▶ **PRIMARY SCHOOL SCENARIO**
- ▶ **STUDENTS' OPINIONS**
- ▶ **RESULTS**
- ▶ **RECOMMENDATIONS**



Participants

- ▶ STUDENTS – 64
- ▶ TEACHERS – 8
- ▶ SCENARIOS – 5



SCENARIOS

- ▶ PUBLISH AN ELECTRONIC SCHOOL NEWSPAPER
- ▶ HOW TO PROMOTE OUR COUNTY OR REGION
- ▶ MY INTERNET
- ▶ TIPS TO BECOME A BETTER DIGITAL CITIZEN
- ▶ OUR MAGAZINE

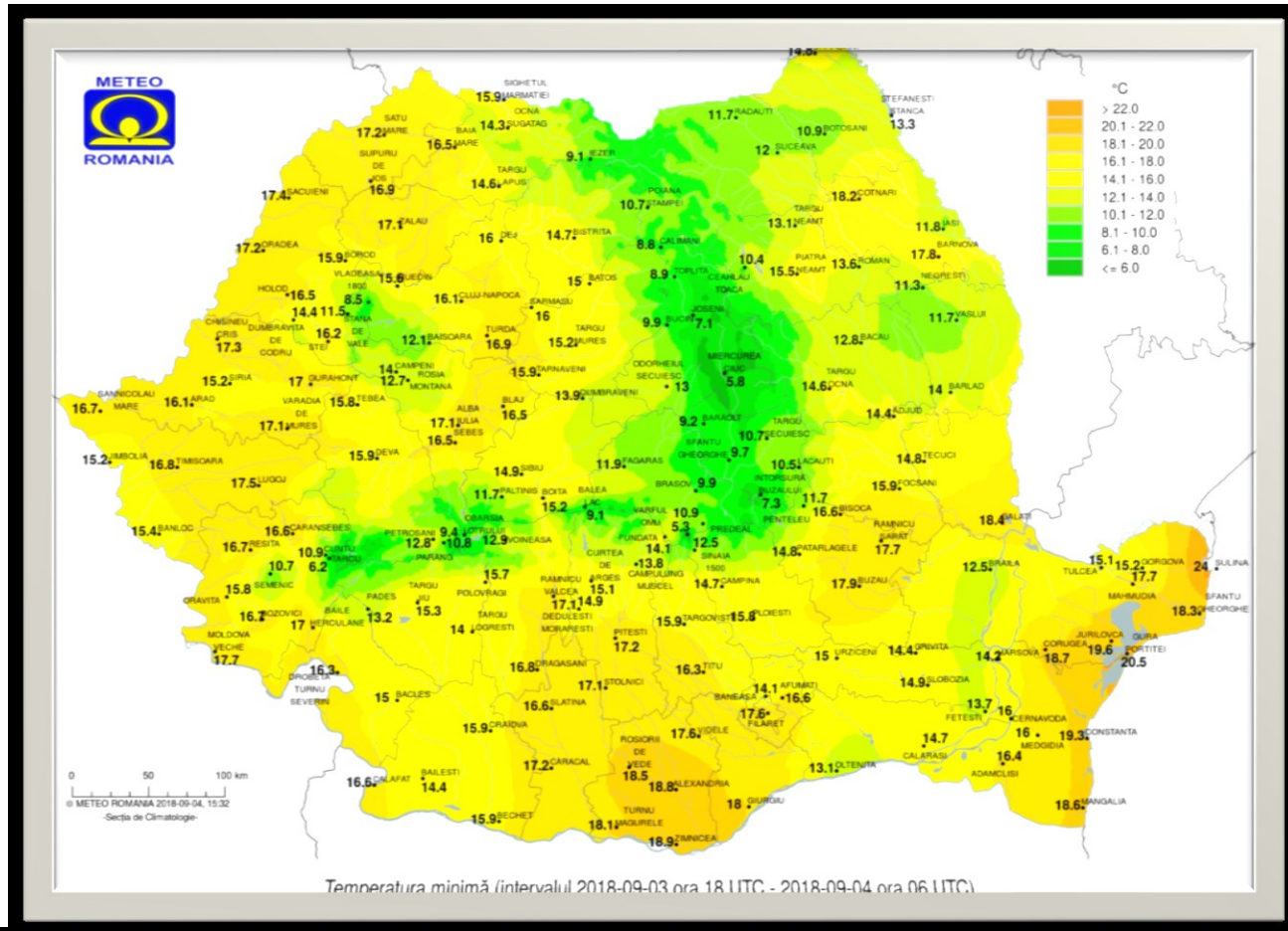
PUBLISH AN ELECTRONIC NEWSPAPER

Queen Mary Secondary
School

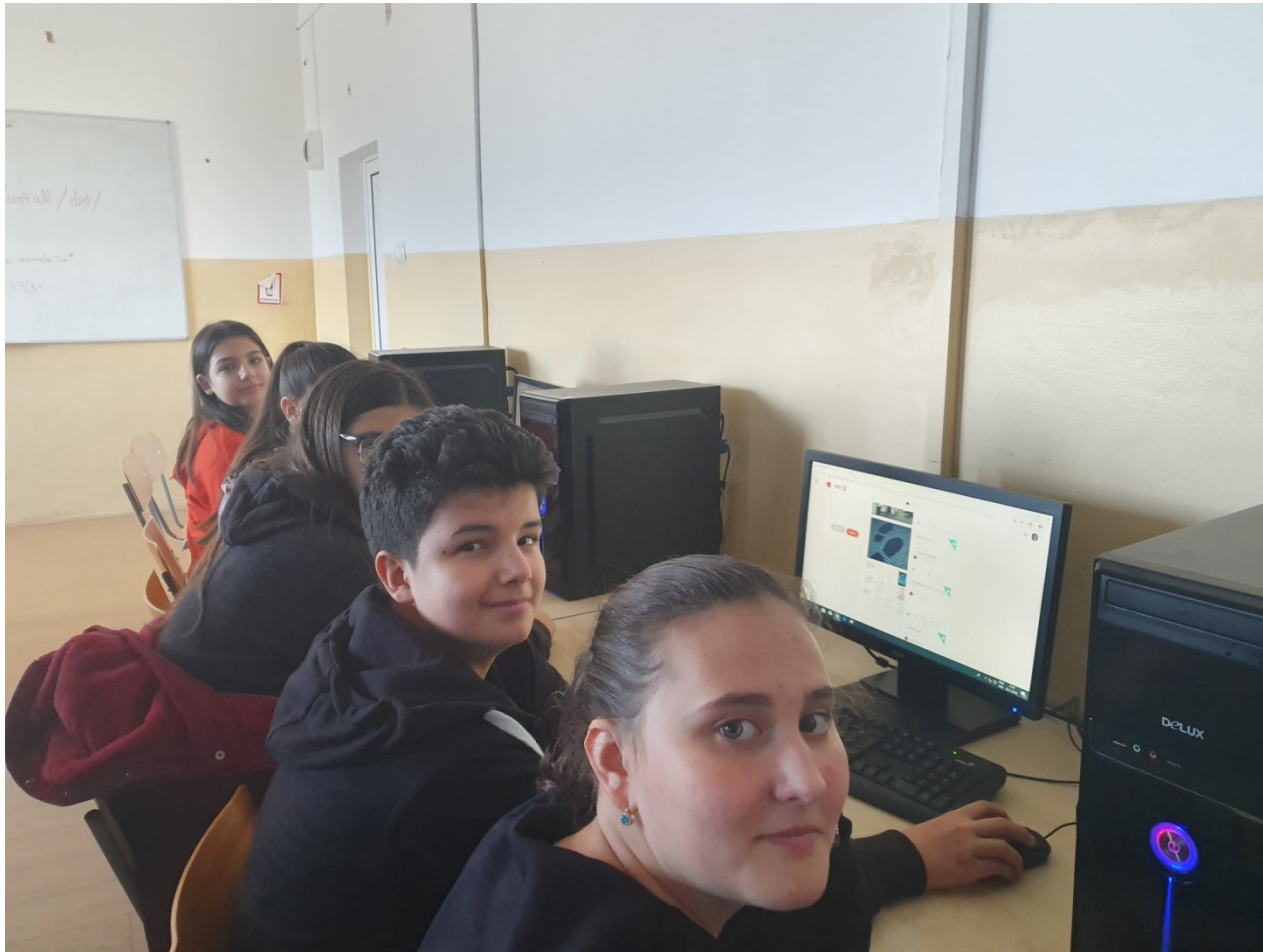


NEWSPAPER

ROMANIAN CLIMATE















BAD POSTURE



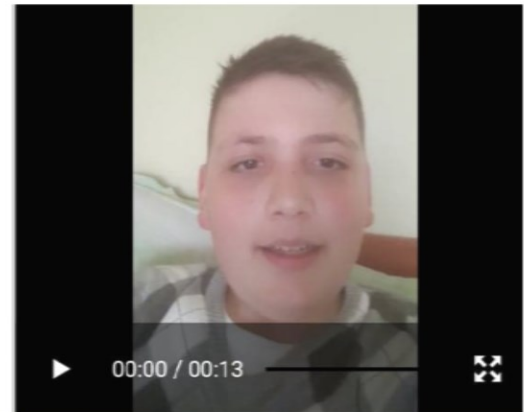
GOOD POSTURE



PORTABLY

MANY KINDS OF
HOBBIES:
SOME KIDS
COLLECT

PLAYING
TABLE TENNIS



I COULD PLAY
TABLE TENNIS
ALL DAY LONG!

I PLAY AT

PORTABILITY

How to be a responsible digital citizen:

The internet has transformed our lives since its inception,

part of the process of a child growing up is to learn to become a responsible



What can your child learn from the internet and his secrets?

And in the same way, when your child becomes a digital citizen

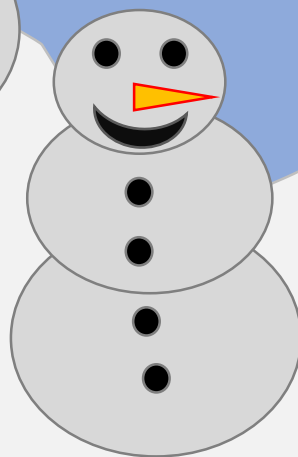
Here are some key points to bear in mind as you guide your child to become



Primary school

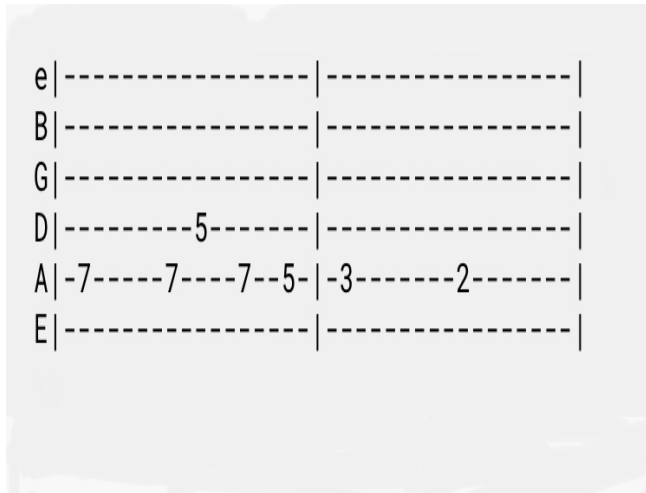






How I learned to play the guitar

► Cool story







STUDENTS' OPINIONS

- ▶ **The novelty of CRISS. CRISS scenarios brought something new in our educational process. The students enjoyed learning by doing, searching for information instead of getting them from the teachers.**

STUDENTS' OPINIONS

- ▶ **Team work.** They enjoyed working in teams, sharing their ideas and their work. They also liked that each member of the group had his/her own responsibilities. They were all equal. Each of them came with his/her idea and the combination of these ideas was the product of their team. They knew each other in a different way and new friendships were born.

STUDENT'S OPINIONS

- ▶ **Digital competence.** They developed their digital competence in a different way. They learned how to share information using technology, they learned to create digital content and to protect this content, they learned how to upload and download files, how to track images from the internet. They were very excited to use new apps and new sites.



STUDENTS' OPINIONS

- ▶ **Use of English.** The students improved their English, using this language in different contexts and topics. They improved all the four language skills: reading, writing, speaking and understanding.

STUDENT` OPINIONS

- ▶ **Organize autonomously the Personal Learning Environment. They improved their posture when working on the computer. They learned how to organise their devices and tools.**

STUDENTS' OPINIONS

- ▶ **Use of English.** The students improved their English, using this language in different contexts and topics. They improved all the four language skills: reading, writing, speaking and understanding.

STUDENTS' OPINIONS

- ▶ **Communication skills.** They also improved their communication and negotiation skills. They communicated in their groups in a different way than usually and they negotiated the best solutions

STUDENTS' OPINION

- ▶ **Portability.** My students enjoyed using portability. They consider that portability is the best tool to make digital posters and tables. They think that is easier than power point presentations.



STUDENT` OPINIONS

- ▶ **Organize autonomously the Personal Learning Environment. They improved their posture when working on the computer. They learned how to organise their devices and tools.**

STUDENTS' OPINIONS

- ▶ Some tasks were too difficult.
- ▶ Some scenarios had a low percentage of digital competence although they were very long.



RESULTS

- ▶ Our students improved their digital competences but, they also gained self confidence in their ability to use the computer.



- ▶ **They had once again the proof of their membership, not only in the European community but also in the digital community.**



RECOMMENDATIONS

- ▶ **TEACHERS SHOULD CREATE THEIR OWN SCENARIOS ACCORDING TO THE NATIONAL CURRICULUM.**



- ▶ These scenarios could be a useful tool in the classroom.
- ▶ Students could acquire both general knowledge and IT knowledge.



- ▶ The study of computer should start in primary school as children have already computer knowledge.
- ▶ They use smart phones and laptops.



▶ THANK YOU!